

# University of California, Irvine

Studio Art Department

## Introduction to the Internet 65C

Spring, 2006

Instructor: xtine hanson

Email: xtine@missconceptions.net

Course Number: 65C

Class Time: Tuesdays and Thursdays 2:00 – 3:20

Class Materials: Digital Hard drive (USB or Firewire), Original Art (Drawings, Photographs, Scanned Materials)

Class Requirements:

Mandatory Attendance\*

Active Class Participation\*\*

Read all assigned readings

Complete all class assignments

\* Any student more than ten minutes tardy to a critique will automatically lose a letter grade on her assignment.

\*\* Each student must contribute during critiques for at least two other students per meeting.

## Grading

Artist Book Offline	25% final grade
Online Artist Book	25% final grade
Misuse of Technology	25% final grade
Final Projects	25% final grade

Grades for each project will be comprised of your working process, class participation and final product. Letter grades will correspond to the descriptions within the UCI catalog. Mentionable catalog descriptions are as follow:

A: "...exhibits an unusual amount of intellectual initiative"

B: "Performance of the student has been at a high level..."

C: "...adequate performance...meeting the basic requirements of the course."

**Process** includes taking the initiative to learn proper digital techniques, resolving technical issues, thinking beyond initial creative/technical roadblocks, a general willingness to rework projects, going out of the student's comfort zone to move beyond her first attempts at work and approach projects from new perspectives. A successful process will include evidence of a volume of works and technical skills that have clearly transgressed what was presented in class. Process is very important to creative production.

**Participation** includes positive participation in class discussions and critiques. Students who help and challenge one another build a safe and prosperous learning environment.

**Product** includes the quality of the student's finished assignments. The instructor will be looking for successful communication of the student's ideas; and works that both aesthetically and mentally engage the audience. Students must also demonstrate relevance to the assignment and skillful technical execution.

- Students who are more than 10 minutes late (including absence) to critiques will not be included in the

critique and will be penalized by a full letter grade.

- Late work will not receive full credit.
- Collaborative projects, while encouraged, must demonstrate the increased production that is possible with multiple participants. Students who collaborate must produce more work than they would as individual cultural producers.

## Disability Services Center Accommodation Statement

Any student who feels he or she may need an accommodation based on the impact of a disability should contact me privately to discuss his or her specific needs. Also contact Disability Services Center at (949) 824-7494 as soon as possible to better ensure that such accommodations are implemented in a timely fashion.

## Mandatory Readings

Lupton, Ellen. *Thinking with Type*. "Text" chapter, p. 67-109 (hand-out)

McLuhan and Derrida hand-outs to accompany *Thinking with Type*

Lippard, Lucy. "The Artist Book Goes Public". Essay from *Acting Out*. (hand-out)

Zizec, Slavoj. *The Plague of Fantasies*. Chapter 4: "Cyberspace, Or, The Unbearable Closure of Being" (hand-out)

Dibbell, Julian. *A Rape in Cyberspace*. Available Online:

<http://loki.stockton.edu/~kinsellt/stuff/dibbelrapeincyberspace.html>

## URLs Pertinent to Course Projects

### *Artist Books:*

<http://content.library.otis.edu/collections/labpress.htm>

*Introduction to Net.Art (1994 – 1999) by Natalie Bookchin and Alexei Shulgin*

[http://subsol.c3.hu/subsol\\_2/contributors/bookchintext.html](http://subsol.c3.hu/subsol_2/contributors/bookchintext.html)

### *Histories of Internet Art:*

<http://www.isoc.org/internet/history/brief.shtml>

(Hobbes Timeline) <http://www.zakon.org/robert/internet/timeline/>

<http://art.colorado.edu/hiaff/artwork.php?id=96&cid=3>

### *Beyond Interface Exhibit:*

[http://www.archimuse.com/mw98/online/dietz\\_online.html](http://www.archimuse.com/mw98/online/dietz_online.html)

### *Net Art Locator (and commissioned projects):*

<http://www.rhizome.org>

<http://www.low-fi.org.uk/>

## Technical URLs

### *How Domains Work*

<http://www.webmonkey.com//geektalk/97/03/index4a.html?tw=backend>

### *How Web Servers Work*

<http://www.howstuffworks.com/web-server.htm>

### *How Search Engines Work*

<http://www.lib.berkeley.edu/TeachingLib/Guides/Internet/FindInfo.html>

### *Fair Use*

<http://benedict.com/Info/Law/FairUse.aspx>

<http://benedict.com/Info/Law/LawWhat.aspx>

### *Lawrence Lessig Flash Presentation:*

<http://www.lessig.org/freeculture/>

### *How Social Software Works*

<http://www.usemod.com/cgi-bin/mb.pl?SocialSoftware>

*How Email Works*

<http://www.howstuffworks.com/email.htm>

Webmonkey – Design and Programming

<http://www.webmonkey.com/>

*FTP For The People*

<http://www.webmonkey.com/02/36/index4a.html>

*Webmonkey Design Subtopics*

<http://www.webmonkey.com/design/>

*W3 School Online (free!) for CSS, XHTML, etc.*

[http://www.w3schools.com/css/css\\_intro.asp](http://www.w3schools.com/css/css_intro.asp)

**Course Timeline Follows on Next Page**

# Timeline

	Monday (or Tuesday)	Wednesday (or Thursday)
Week 1	Intro to the class-get sense of technical/artistic level-syllabus/gradesource/handout-readings	go over readings, introduce art book assignment
Week 2	art book work period	technical conversation about book binding/work period
Week 3	present art books	present artbooks
Week 4	introduce 2nd half of artbook project/intro to HTML/online branding conversation	work period
Week 5	present online artbook	present online artbook-handout next readings
Week 6	misuse of technology-reading discussion-introduce assignment	history of the web/technical stuff-HTML, etc
Week 7	misuse of technology work period	work period
Week 8	misuse of technology presentations	misuse of technology presentations
Week 9	Final Project Overview	work period
Week 10	final project presentations	final project presentations